





TheUltimateShowcase.com
Sunday, July 23, 2006, 1:00pm
Saunders Stadium @ Moakley Park
South Boston, Massachusetts

WELCOME TO THE INAUGURAL ULTIMATE SHOWCASE

The Ultimate Showcase is a series of Elite-level Ultimate Frisbee games featuring some of the best players in the world.

GOALS OF THE ULTIMATE SHOWCASE

- 1. To present the sport of Ultimate in a fan and media friendly environment with comfortable stands above quality fields.
- 2. To attract and introduce young players to the sport. Clinics and teaching "pick-up" games will be held before and after the Showcase game.
- 3. To make Greater Boston the premier region for presenting Ultimate Frisbee to fans.

SCHEDULE

1:00pm Pick-up games,

Ultimate Frisbee skills clinics*

and contests

3:00pm Showcase player warm-ups

Ultimate Showcase 2006 3:30pm **Championship Game**

Postgame awards ceremony, 6:00pm

> player autographs, meet the players

and more pickup games

*SKILLS CLINICS

From 1:00 - 3:00PM on July 23rd, top Elite club players will be offering free skills clinics. These clinics will teach throwing and catching skills to young kids, parents, and BUDA league players. Build and test your skills in our pre-game contests.

For information on the web to improve your skills, see: <ihuck.com/tiki-index.php?page=Skills+Pages>.

NOTE: For those playing in the pickup games who aren't already registered with BUDA for 2006, we will need a signed BUDA waiver. We will have blank waivers at the Showcase but for under-18, they will need a parental signature, too.

PRIVATE CLINICS

The Ultimate Showcase recommends Playright, the Andover Youth Clinic, and the National Ultimate Training Camp for private ultimate instruction.

EVENTTICKETS

Tickets are free A tax-deductible donation to BUDA (the "Boston Ultimate Disc Alliance," our lead event sponsor) to support the development of Youth Ultimate Frisbee is suggested.

RECOMMENDED DONATIONS

In lieu of tickets, The Ultimate Showcase is requesting a US\$4.00 per person donation to BUDA, to support youth ultimate programs. Credit card or PayPal donations can be made through <TheUltimateShowcase.com> website BUDA will provide receipts for contributions greater than \$250. Contributions may also be sent by mail to:

BUDA - The Ultimate Showcase PO Box 725 Littleton, MA 01460

EVENT AMENITIES

SNACKS & BEVERAGES can be purchased at the snackbar facility next to the stadium along Old Colony Road. Food and beverages are allowed in the stands, but not on the field. Unless you'd like to volunteer to clean the stands at the end of the day, please deposit any food/beverage waste in the trash cans. Encourage others to use the trash cans too.

RESTROOMS are available inside the snackbar facility next to the stadium along Old Colony Road.

<www.UltimateShowcase.com> Website Development by harmony-design.com>.

ULTIMATE FRISBEE FOR COMPLETE NEWBIES

Ultimate Frisbee is played by two seven player squads on a 40 x 120 yard playing field. Teams advance a disc (Frisbee) by passing from one player to another. While in possession of the disc a player must stop running but may pivot in any direction. A goal is scored when a player catches the disc in an opponent's end zone. Ultimate combines the non-stop movement and athletic endurance of soccer with the

aerial passing skills of football.

Most importantly, Ultimate stresses sportsmanship and fair play. It is a self officiated game, so players must conduct themselves with a high level of integrity called Spirit of the Game. The concept of 'Spirit of the Game' is written into the rules and is practiced at the

highest levels of the sport — from local league play to the World Championships.

ULTIMATE FRISBEE IN TEN SIMPLE RULES

- The Field: A rectangular shape with end zones at each end. A regulation field is 70 yards long by 40 yards wide, with end zones 25 yards deep.
- 2. *To Initiate Play:* Each point begins with both teams lined-up on the their respective end zone goal line. The defense throws ('pulls') the disc to the offense. A regulation game has seven players per team.
- 3. *Scoring*: Each time the offense completes a pass in the defense's end zone, the offense scores a point. Play is initiated after each score.
- 4. Movement of the Frisbee (aka: disc): The disc may be advanced in any direction by completing a pass to a teammate. Players may not run with the disc. The person with the disc ("thrower") has ten seconds to throw the disc. The defender guarding the thrower ("marker") counts out the "stall count."
- Change of Possession: When a pass in not completed (e.g., out of bounds, dropped on the ground, blocked, or intercepted), the defense immediately takes possession of the disc and becomes the offense.
- Substitutions: Players not in the game may replace players in the game after a score and during an injury timeout.
- 7. **Non-Contact**: No physical contact is allowed between players. Picks and screens are also prohibited. A foul occurs when contact is made.



- 8. *Fouls:* When a player initiates contact on another player a foul occurs. When a foul disrupts possession, the play resumes as if the possession was retained. If the player committing the foul disagrees with the foul call, the play is redone.
- Self-Officiating: Players are responsible for their own foul, violation and out of bounds calls. Players resolve their own disputes.
- 10. Spirit of the Game: Ultimate Frisbee stresses sportsmanship and fair play. Competitive play is encouraged, but never at the expense of respect between players, adherence to the rules, and the basic joy of play.

Thanks to Steve Courlang and Neal Dambra, for the development of "Ultimate in Ten Simple Rules." To learn about every aspect of Ultimate Frisbee at: www.ultimateHandbook.com.

GET ALL THE LATEST SHOWCASE INFO, JOIN OUR EMAIL LIST

Ultimate Showcase fans can join our eMailing list by sending an email to:
<ultimatefans-subscribe@yahoogroups.com>.

ULTIMATE SHOWCASE 2006 CHAMPIONSHIP GAME

The Ultimate Showcase 20006 Championship Game between the Boston and Cambridge squads will be played to 17 points with a 15 minute halftime after the first team scores 9 goals. For those familiar with ultimate, there will be no "Soft Cap," "Time Cap," or "Hard Cap." The game will be played according to the Ultimate Player's Association <www.UPA.org> 10th Edition Rules.

TEAM CAMBRIDGE



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TEAM	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	FINAL
CAMBRIDGE																		
BOSTON																		

TEAM BOSTON





ALEXANDER BOWMAN #5 Westhampton, MA Brown University Tandem

























SPIRIT OF THE GAME

Ultimate Frisbee has traditionally relied upon a spirit of sportsmanship which places the responsibility for fair play on the players themselves. Highly competitive play is encouraged, but never at the expense of the bond of mutual respect between players, adherence to the agreed-upon rules of the game, or the basic joy of play. Protection of these vital elements serves to eliminate adverse conduct from the Ultimate Frisbee field. Such actions as taunting of opposing players, dangerous aggression, intentional fouling, or other 'win at all costs' behavior are contrary to the 'Spirit of the Game' and must be avoided by all players.

"Spirit of the Game" sets Ultimate Frisbee apart from other competitive team sports. For over 30 years, Ultimate Frisbee has flourished, reaching a highly competitive level, without the use of referees. In Ultimate Frisbee, the honor system works. Sure, human nature rears its ugly head from time to time — just as in any sport, just as in life. Yet, one of the many beauties of Ultimate Frisbee is how, even amid the most difficult of situations, utmost graciousness is allowed to meet that challenge head on. Through this balance, Ultimate



Frisbee players are free to demonstrate the most honorable and the most joyous sides of human nature in sport.

Most Ultimate Frisbee players care deeply about "Spirit of the Game." The organizational challenge for the Ultimate Players Association is to foster an environment where the challenge does not become, "to see what I can get away with." Rather than dictate what "Spirit of the Game" is or should be, it is up to each player to do so for him or herself within the context of the teams he or she plays with and against Cited from the Ultimate Players Association website www.UPA.org.

After the Showcase, we recommend:

THE STADIUM PUB

232 Old Colony Road, South Boston, MA
Old Colony runs alongside the Moakley Park snack bar.
Follow Old Colony away from the stadium and
rotary. The Stadium Pub is at the intersection
with Dorchester "Street" (not "AVENUE").

THE BANSHEE

934 Dorchester 'AVENUE' (not 'Street') Dorchester, MA From the rotary near the stadium, take Columbia Road under Rte 93. Take a left onto Dorchester Ave.

C.E. DONOVAN'S RESTAURANT

112 Savin Hill, Dorchester, MA

From the rotary near the stadium, take Columbia Road under Route 93. Take a left onto Dorchester Avenue Take a left onto Savin Hill

PRIMARY SPONSORS







EVENT ORGANIZERS

Erik Sebesta, 617-577-7131, erik@ihuck.com

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Geoff Doerre (BUDA)

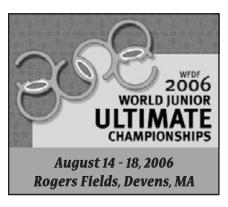
EVENT VOLUNTEERS

Lisa Sebesta, Catherine Greenwald (clinics), Peri Kurshan (clinics), José Invêncio (program), Brendan Wilson (video), Brian Sauro, Marshall Goff (photography).

THE HISTORY OF ULTIMATE FRISBEE

From 1967-1968, at the Mount Hermon School (now known as Northfield Mount Hermon), a team game resembling Ultimate Frisbee was taught by Jared Kass (now a professor at Lesley College), a creative writing teaching fellow and dorm advisor. In the fall of 1968, Joel Silver (who had been a summer camper at the Mount Hermon School), Buzzy Hellring, and Jonny Hines created the first set of written rules at Columbia High

School in Maplewood, New Jersey. For more on the history of Ultimate Frisbee, see Adam Zagoria and Tony Leonardo's book, "Ultimate — The First Four Decades" (UltimateHistory.com). Other Ultimate Frisbee books; "Ultimate Techniques & Tactics," by James Parinella and Eric Zaslow, and "Fundamentals of Ultimate," by James Studarus.





Commemorative discs are available for purchase.



For all your event program needs: Sweetsong Marketing/José Invêncio Call:508-947-2180, eMail:{jegi@mac.com>.

ULTIMATE FRISBEE'S GROWTH POTENTIAL

More than 100,000 people play Ultimate in the United States and thousands more play in organized tournaments in 42 other countries. The sport is booming with young players leading the growth. The number of high school teams playing in organized competitions has grown by a factor of 10 in the last five years. There are now over 500 college club teams competing in the USA. Young players are attracted to a sport where everyone on the field is a potential quarterback and receiver. They love the constant action, diving catches, and long arcing throws. Every high-level game has dozens of ESPN highlight clip quality action.



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ENTER TO WIN ULTIMATE SHOWCASE PRIZES!

To enter The Ultimate Showcase halftime drawing, fill out this entry form and submit it to the event staff.

Name	
eMail Address*	
*eMail address is optional and will only be used to send you invitations to future Ultimate Showcase Series events. Participants must be present to win.	PRIMARY SPONSORS
LIMIT ONE ENTRY PER PERSON. Comments and suggestions:	buda
	Www.vcultimate.com

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DISCRAFT